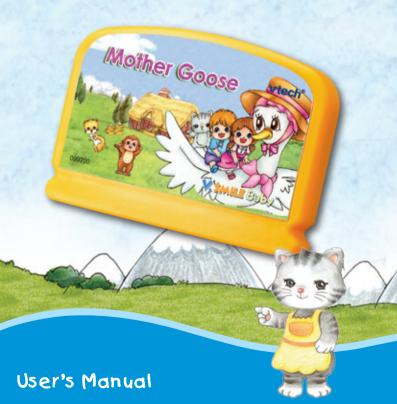




Mother Goose



Dear Parent.

At VTech[®], we know that there is nothing more special than watching your baby discover something new for the first time. These moments become even more rewarding when you see your baby share and smile in the excitement of these important discoveries. That is why VTech® created the V.Smile Baby™ Infant Development System, a unique grow-with-me development system designed especially for the youngest learners aged 9 to 36 months. The learning grows as your baby grows!

The V.Smile Baby Infant Development System combines a baby-friendly wireless activity panel, age-appropriate curriculum, entertaining images, and fun early learning activities into a unique experience for babies and parents to share together. The V.Smile Baby Infant Development System engages even the littlest learner with three, grow-with-me play modes: Play Time, Watch & Learn, and Learn & Explore. Babies go from playing with the activity panel, to watching educational videos complete with baby sign language, to directing their own play on the TV screen by choosing subjects they want to learn.

As part of the V.Smile Baby Infant Development System, VTech® offers a library of Baby Smartridges based on popular children's environments that engage and invite your baby to play and discover. Each Baby Smartridge features a variety of learning activities, baby sign language, 'grow-with-me' play, and lovable characters to guide your baby on a learning journey.

At **VTech**°, we are proud to provide parents with a sensory-rich learning tool for their little ones. Tapping into a baby's natural curiosity, creativity and passion for learning, **VTech**° makes every encounter an opportunity for discovery. We thank you for trusting **VTech**° with the important job of helping your child grow.

sincerely, Jetz

Julia Fitzgerald

Vice President, Marketing

Vtech Electronics, NA

To learn more about the V.Smile Baby™ Infant Development System and other VTech® toys, visit www.vtechkids.com

Introduction

Join Mother Goose and her nursery rhyme friends for lessons in numbers, colors, shapes, movement and forest animals. The Mother Goose Baby Smartridge™ also introduces baby to Mother Goose animals using baby sign language.

Getting Started

Step 1: To Begin Play

To begin play, slide the ON/OFF switch on the activity panel to the ON (**) position. Next, slide the TV Play/Play Alone switch on the activity panel to the TV Play (**) mode.



Step 2: Choose Your Play Mode

Slide the Mode Selector Switch on the activity panel to the Play Time Mode, Watch & Learn Mode or the Learn & Explore Mode. When you have selected a play mode, press any button to continue.



Step 3: Select an Activity

Press a shape button to choose one of the five activities. In the Watch & Learn Mode, the Baby Sign Language icon will be added. Press the large purple button to select the Baby Sign Language activity.



Features

3 Modes of Play



Play Time Mode (Suggested ages 9 months and up)

The Play Time Mode was designed specifically with curious babies in mind. This mode of play allows babies to explore each of the activities with the press of a button. Babies will be rewarded with fun animations, sounds and basic learning curriculum.



Watch & Learn Mode (Suggested ages 18 months and up)

The Watch & Learn Mode functions as a learning video. With over thirty minutes of stimulating images and playful animations, toddlers will be introduced to a variety of learning curriculum including baby sign language, colors, shapes, numbers, vocabulary and much more.



Learn & Explore Mode (Suggested ages 24 months and up)

The Learn & Explore Mode is geared for the toddler who has the knowledge from the previous two modes and is ready to direct his/her own learning. Simple directions and questions allow toddlers to apply the new information they have acquired.

EXIT Button

When you press the EXIT button within an activity, it will return you to the activity selection screen. When you press the EXIT button within the activity selection screen, it will return you to the mode selection screen.

ACTIVITIES

Educational Curriculum

Activity	Curriculum
Mary Had a Little Lamb	Numbers
Here We Go Round the Mulberry Bush	Movement
Row, Row, Row Your Boat	Forest Animals
Three Little Kittens	Colors
Pop! Goes the Weasel	Shapes
Baby Sign Language	Animals



Mary Had a Little Lamb



Join Mary in the field and learn to count from 1 to 5.

Game Play



Play Time Mode:

Mary's lambs are playing hide and seek. Press the color buttons to help Mary find her lambs.



Watch & Learn Mode:

How many lambs does Mary have? She will count them for you.



Learn & Explore Mode:

How many lambs are out in the field? Press the color buttons to count them.

Hear the traditional nursery rhyme at the beginning of each activity and be rewarded with a new version at the end of each activity!

Here We Go Round the Mulberry Bush



How many different ways can you move around the mulberry bush? Join the children and see what they can do.

Game Play



Play Time Mode:

Press the color buttons to see the little boy move in different ways.



Watch & Learn Mode:

Watch the children use their bodies to move in different ways around the mulberry bush.



Learn & Explore Mode:

Can you see the children moving? Press the color buttons to choose the correct movement.

Hear the traditional nursery rhyme at the beginning of each activity and be rewarded with a new version at the end of each activity!

Row, Row, Row Your Boat



Row, row, row the boat gently down the stream and see what animals might appear and greet you!

Game Play



Play Time Mode:

Press the color buttons to see the animals peek out from their hiding spots.



Watch & Learn Mode:

Join the river adventure and meet animals along the stream.



Learn & Explore Mode:

Where are the animals? Press the color buttons to help find them.

Hear the traditional nursery rhyme at the beginning of each activity and be rewarded with a new version at the end of each activity!

Three Little Kittens



The three little kittens have lost their mittens! Do you think you can help the kittens find their mittens?

Game Play



Play Time Mode:

Press the color buttons to see what color mitten the kittens find inside the bag.



Watch & Learn Mode:

The kittens are searching for their mittens. See what color mittens they will find.



Learn & Explore Mode:

Press the color buttons to help the kitten find the missing mitten.

Hear the traditional nursery rhyme at the beginning of each activity and be rewarded with a new version at the end of each activity!

Pop! Goes the Weasel



The monkey and weasel are helping the cobbler make some shoes. Let's make the shoes together and learn shapes!

Game Play



Play Time Mode:

Press the shape buttons to help make shape patterns on the fabric.



Watch & Learn Mode:

The monkey will introduce you to all of the shapes on the shoes.



Learn & Explore Mode:

Press the shape buttons to help the monkey and the weasel find the matching shoes.

Hear the traditional nursery rhyme at the beginning of each activity and be rewarded with a new version at the end of each activity!

Baby Sign Language - Mother Goose Animals





This activity only appears in the Watch & Learn mode. Teach baby to start talking with their hands. Research has proven that babies who sign speak earlier, experience less frustration, and benefit intellectually. Watch as Mary introduces signs for Mother Goose's animals including lamb, monkey, cat, fish and butterfly.

CARE & MAINTENANCE

- Keep your V.Smile Baby™ clean by wiping it with a slightly damp cloth. Never use solvents or abrasives.
- 2. Keep the unit out of direct sunlight and away from direct sources of heat.
- 3. Remove the batteries when not using it for an extended period of time.
- 4. Avoid dropping it. **NEVER** try to dismantle it.
- 5. Always keep the **V.Smile Baby**™ away from water.

WARNING

A very small percentage of the public, due to an existing condition, may experience epileptic seizures or momentary loss of consciousness when viewing certain types of flashing colors or patterns, especially on television. While the **V.Smile Baby™ Infant Development System** does not contribute to any additional risks, we do recommend that parents supervise their children while they play games in front of a television. If your child experiences dizziness, altered vision, discorientation, or convulsions, discontinue use immediately and consult your physician.

Please note that focusing on a television screen at close range for a prolonged period of time may cause fatigue or discomfort. We recommend that children take a 15-minute break for every hour of play.

TROUBLESHOOTING

Please note that if you try to insert or remove a **Baby Smartridge**[™] without first turning the unit OFF, you may experience a malfunction. If this happens, and the console does not respond to pressing the ON/OFF button, remove the batteries from the console unit. Then, reinstall the batteries.

TECHNICAL SUPPORT

If you have a problem that cannot be solved by using this manual, we encourage you to visit us online or contact our Consumer Services Department with any problems and/or suggestions that you might have. A support representative will be happy to assist you.

Before requesting support, please be ready to provide or include the following information:

- The name of your product or model number. (The model number is typically located on the back or bottom of your product.)
- The actual problem you are experiencing.
- The actions you took right before the problem occurred.

Internet: www.vtechkids.com

Phone:1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada

OTHER INFO

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TEL NO.: 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada.

FCC Notice:

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna
- Increase the separation between the equipment and receiver
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected
- Consult the dealer or an experienced radio/TV technician for help

Caution: Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.



Expand your V.Smile Baby^M Smartridge Library for never-ending fun with these great titles!



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Collect all Baby Smartridges™

Each sold separately and subject to availability



and many more...

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